My Ex-Boyfriend The Space Tyrant Download] [key]



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# **About This Game**

What would this gay space hero be like? The answer is he's a charmer - gaymism.com

Smarter than it needs to be ... a light-hearted adventure - gaygamer.net

# Introduction

My Ex-Boyfriend the Space Tyrant is a traditional point-and-click adventure but stands out for its gay cast and eye-catching visuals.

On the surface, the storyline is standard science fiction fare: you play as retired space captain Tycho Minogue, dragged back into active service in order to foil the nefarious plans of a powerful interplanetary tyrant who is taking his fleet from world to world, subjugating the free people of the galaxy. But there are twists! A tale of love, loss and adventure spread over three planets and several lightyears, My Ex-Boyfriend the Space Tyrant is the gayest game ever made.

# **Some Key Features**

- Full length gay themed point-and-click adventure game
- · A superb blend of comedy, drama, romance and mystery
- Artwork by award winning artist Joe Phillips

- Over 70 scenes and 40 characters
- Source included
- Accessibility options for vision and hearing impaired players

# What The Fans Are Saying

Thank you for a wonderful game playing experience, and the fact that it was a 'gay game' made it ever so much more enjoyable for this gay player. - John

I'd like to compliment you on the game, My Ex-boyfriend the Space Tyrant. I enjoyed the artwork, the tongue-in-cheekiness, and the sense of a campy space-adventure. It's nice to have a gay-centric game, especially since most games are heavily influenced to appeal to the straight guy-gamer. - Jason

It's a whole lot of fun, as a gay guy this is the game I've wanted to play all my life! - Brian

Title: My Ex-Boyfriend the Space Tyrant

Genre: Adventure Developer: Up Multimedia Publisher: Up Multimedia

Release Date: 21 Jul, 2014

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Minimum:

OS: Windows XP/Vista/7

**Processor:** Intel Core 2 Duo 1.8 GHz or AMD Athlon X2 64 2.0 GHz

**Memory:** 512 MB RAM

**Graphics:** 1024x768, 32-bit colour

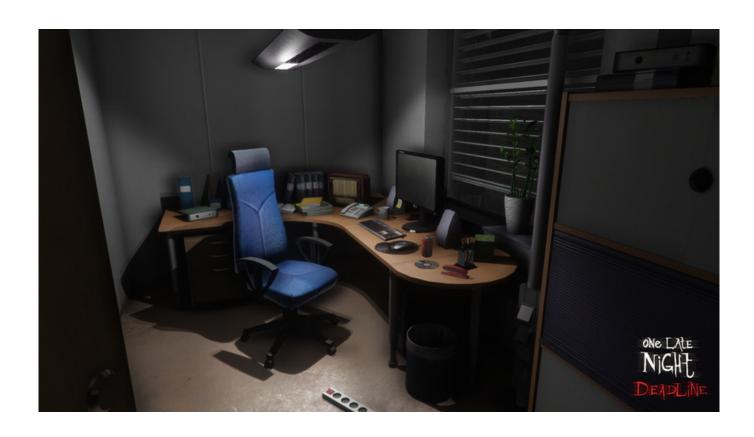
**Storage:** 512 MB available space

Sound Card: 8-bit Sound Card

English







99 cents for a bunch of catgirl hairstyles.

I couldn't have spent that money in a better way.. This is one of the most balanced, fun, FTP collectable card games I have every played. Now that I am a full time dad and husband this game has really been a go to for me. Your profile and game information carries over between STEAM and your mobile platform. I have spend maybe 20 bucks and have played over 400 hrs. I would highly recommend this to any of my busy gamer friends/family. Give it a try I don't think you will be disappointed.. While the idea behind this game is quite appealing, the game itself is repetitive and boring.. First negative review - because they truely deserve it.

Was thinking about this expansion while driving home from work. Been some weeks since I touched it.

Many have failed, releasing this crap.

Avoid - for your own sake.. Repetitive, boring, incoherent game with lots of design flaws. This game is cute and original..

SHOULD REALLY MAKE A BETTER ENGINE FOR THIS.. I paid for all DLC.

Why can I only use free?

Buy these also can not use what is the situation?

Tell me can't load because I can't find the download!!!

Reinstall the game or reload DLC are not!

Because I checked the file integrity?

Tell me how to solve this problem!!

this game is so tuff!!!!!! even a r7 260x graphics card doesnt stand a chance for its supreme power. Its so difficult the hardest part is desciding was spending 69 cents on a sale a good idea.. As s single player FPS, it's okay. The most fun I had with this game, was playing with friends. Every game is better with friends. The bot's are not bad as well. If you got a couple friends and like arena shooters, you will have fun with this game.. This is a short and not very difficult old fashioned point-and-click adventure game, made by two people (and a composer for the music). The pathfinding is sometimes a little clunky, there are not a lot of characters, locations or dialog choices (and no voices, only text). Still, for me, the game has some charm, this is the video game equivalent of a low budget adventure b-movie. A few situations made me smile, the music is appropriate and to search for a lost city was interesting enough. The graphics are not great, but I liked the style of the characters and the ancient artifacts. This is far from the classics like Monkey Island or Fate of Atlantis, but I had some fun with it. For those who like the screenshots, I recommend it, moderately, in a sale, for less than \$2.

- . TLDR: Challenging but rewarding.
- -Don't buy if you like games that hold your hand and give you success on a plate.
- -Do buy if you enjoy conquering enemy patterns and tight gameplay.

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Those damn totems.. They keep bringing me back into this eternal hellish nightmare...

Oddly though I just can't seem to get enough.

At this point I'm only 2hrs into the game and have already died 250+ times.

Although it's still quite early in the game I feel like it stands on its own legs strong enough to warrant this review.

Firstly, this feels like a call back to classic platformers, but there is a difference. Deadfall Tropics, although punishing still feels fair.

"If I die in the game its my own fault" <--- This is what makes a difficult game a good game.

Not a single one of my novice 250+ deaths felt unfair, and furthermore every time I did die I felt compelled to learn the patterns of the enemys and the map.

Aesthetically it's exactly what it looks like in the trailers. The vibe is playful 80s action hero mixed with a hint of Donkey Kong Country and personally I quite like the impression it gives off.

Controls feel sharp and responsive but I was initially annoyed that I couldn't use the analogue stick as my d-pad, (I was playing this on an Xbox 360 controller.) However I felt that I soon adjusted quite easily.

The audio sadly is my only gripe with this title as it feels slightly lacking. It's like a downplayed Indiana Jones soundtrack, It is a decent fit to that 80's cinematic feel that the game has but as I said it just feels lacking.

-This is probably only me though let me know if you disagree in the comments-

All up I don't usually do reviews, but this is a relatively new game and I actually felt is was worth sitting down for 5 minutes to give people an idea of its gameplay.

Two Thumbs up from me, give it a go if you're up for a satisfying challenge.

I suppose I'll recompose myself and get back into the game now. Wish me luck fellow deadfallers.. The game itself is decent, but getting to play it is difficult. I have a fairly beefed up MacBook Pro (2.8 G Intel Core i7, 16GB Memory) but it takes SEVERAL MINUTES to load the game. There's also no status bar so at first I thought my computer froze.. pretty cool. This game is just a major nostalgia hit for me. Almost 2 decades ago i started playing this and i only just managed to find this as it was on my steam queue. I remember playing this for weeks at a time trying to complete all the objectives.

The idea of the game is to do things in cdifferent orders to find new combinations of ruling the world as God himself. It's a short but entertaining game, however it does only seem to run win Windows 95 compatibility mode for me.

Worth giving it a go, especially when on sale.. There's either no populated servers or the ones that are at least partly populated (cough 29th cough) are password locked.. Slow animations (laggy walk, slow doors) and missing tips made me quit playing (what can you use and where, there should be some kinda of goal like "find item(s) X to make person X talk". I'm just not the guy who likes to pointlessly walk around with no goal)

#### New version of My Ex-Boyfriend the Space Tyrant now live:

Seven years after its initial release and five years after the last update, version 1.12 of My Ex-Boyfriend the Space Tyrant is now

#### available!

My Ex-Boyfriend the Space Tyrant is a gay-themed sci-fi adventure game with artwork by award winning artist Joe Phillips and is a prequel to Escape from Pleasure Planet.

The update is free for existing owners of the game, you boldfaced minxes.

#### Key features:

- Save games load much faster
- · Animated text
- Hardware accelerated graphics
- Lots of new writing mostly in the side plots (main plot is unchanged)
- Same engine version as Escape from Pleasure Planet (three years of improvements)
- Scaling effect along the z-axis
- · Dozens of bug fixes
- New path planning
- · Some updated art and animations
- · Reworked some scenes to even out tone of game
- Quality of life improvements like inspect inventory items
- Support for more types of monitors
- Controller support
- Return of the linux version
- The console on startup is gone
- New build process for windows/mac/linux to support more computers

Basically every line of code has been touched in some way. It's definitely been a work of love. Old save games aren't supported but players can switch back to the previous version of the game on Steam using the "classic" beta channel.

Share and Enjoy!\*

\* "Share and Enjoy" is, of course, the company motto of the hugely successful Sirius Cybernetics Corporation Complaints division, which now covers the major land masses of three medium sized planets and is the only part of the Corporation to have shown a consistent profit in recent years.

#### . 5th anniversary:

A new version of *My Ex-Boyfriend the Space Tyrant* will be released later this year to celebrate the 5th anniversary of the initial release of the game way back in 2012.

The new release will see the game ported to the same engine as the sequel, *Escape from Pleasure Planet* (available now).

This 2017 version of the engine is massively updated compared to the 2013 one running Space Tyrant and contains bug fixes, performance improvements and new features such as dual monitor support. Story and gameplay will be generally unaffected.

The original version of the game will also still be available on Steam in a "classic" channel. The update will be free to all owners.

#### END FLIRT MODE. New mod available:

There's a new unofficial mod available for players of the game. Ribeena's Graphics Updates provides an alternative take on some of the game art. You can see examples and download mod here:

https://www.nexusmods.com/myexboyfriendthespacetyrant/mods/1

# Pretty awesome.. Trading Cards now dropping:

The people have asked and we have delivered.

Today we published a set of trading cards for the Steam edition of My Ex-Boyfriend the Space Tyrant. The set of six cards use beautiful location artwork from the game and contain extra information about the galaxy in the game.

There are also five badges, including a special "Beautiful Space Traveller" foil badge, as well as emoticons like ":flirtbot:" and special profile backgrounds that you can unlock.

If you have already been playing the game, you should retroactively receive some cards.

It was fun to put these together and we hope you enjoy them.

Read more about Steam trading cards: <a href="https://steamcommunity.com/tradingcards/faq">https://steamcommunity.com/tradingcards/faq</a>. Sequel out now: We are pleased to announce the sequel to "My Ex-Boyfriend the Space Tyrant" is now available.

"Escape from Pleasure Planet" is a brand new adventure starring Captain Tycho Minogue and his crew with a fast paced story, new features, upgrades and of course great art by Joe Phillips.

Early reviews have been very positive.

We hope you enjoy it as much as we enjoyed making it!

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